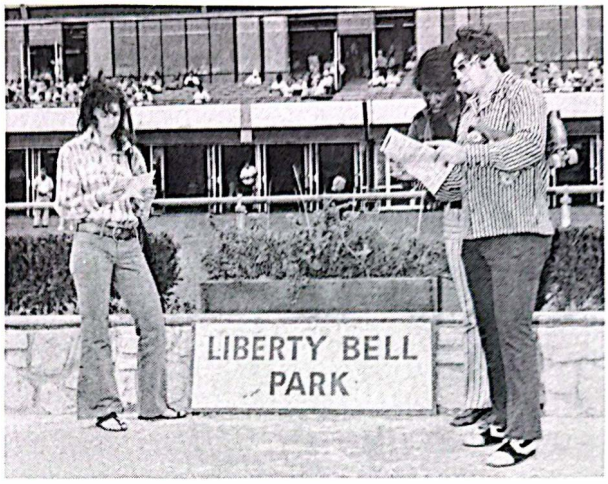
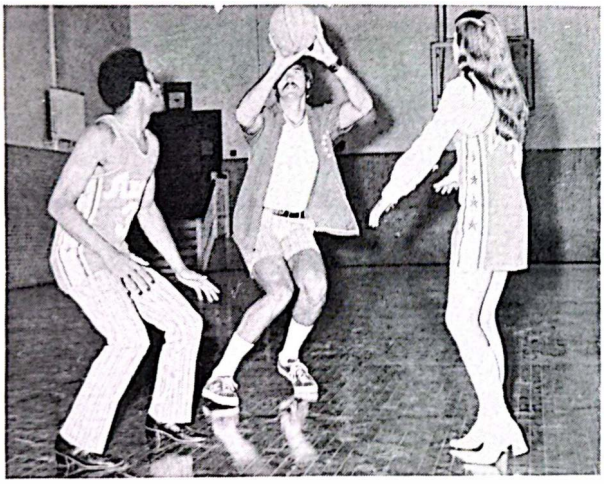
WE...
THE
WARRIORS

Action...

TAKE ME OUT TO THE BALL GAME
Page 4



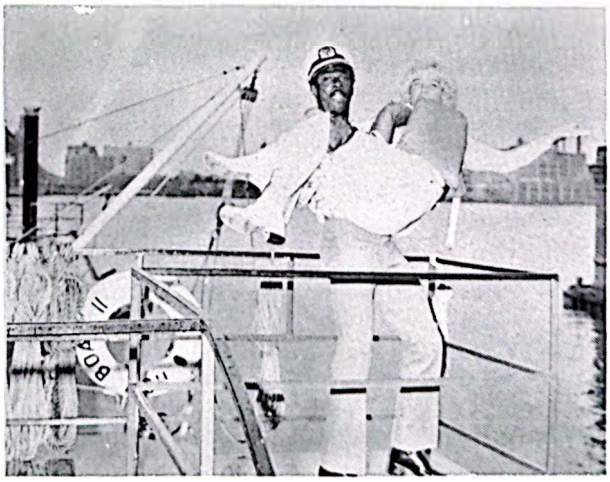
OFF TO THE RACES
Pages 6 & 7



BUMPS AND BASKETS
Pages 8 & 9

AL'S PUSHCART MARKET
Page 14

FLYING WITH ELMER
Page 17



CRUISING WITH JIM & JUDY
Pages 20 & 21

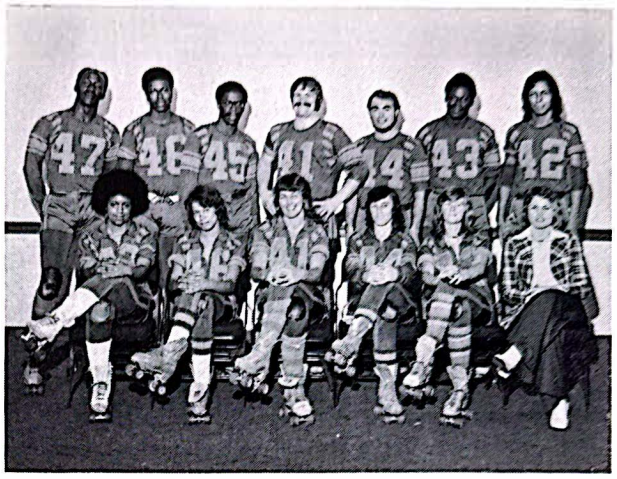
...and Stuff

As American as Apple Pie

With increased interest in the banked track game among people in various parts of the world, it may be interesting to note that the banked track game is as "American as Apple Pie." Yet it is unique among American contributions to the world's athletic competition that it has attained almost instant acceptance wherever it has been seen for the first time. It is true that baseball, basketball and volley ball, all of which originated in the United States, have been adopted by various countries throughout the world as secondary sports to their own national "pastime". In all cases, however, it has taken years for these sports to attain any kind of recognition at all. And actually these sports have for the most part evolved from earlier European games. Cricket was the forerunner of baseball. People all over the world have for years kicked and threw balls in various kinds of competition. But roller skating owes its existence strictly to American ingenuity. Authorities may disagree as to the time and place of the first rudimentary game played on a banked track between opposing teams but no one will disagree that it all happened first in America. Only in America would you find the paradox of a group of attractive young ladies employing blocking techniques and skills that seem better suited to the gridiron. The combination of speed and hard-hitting action along with well-trained young men and women competing against each other had an instantaneous appeal to American fans. In the years before television an American who tried to describe the game to a friend in a foreign country would find that his friend would leave the conversation shaking his head in disbelief. It was impossible. It just couldn't happen. For a nation, however, who was able to send a man to the moon the development of the banked track game was a natural expression of people who believed they could do anything. And that anything included an opportunity for young ladies to demonstrate that they were second to none in the expression of all around athletic ability. It may be significant too, that the banked track game got its real start in the midst of America's heartland. From small towns, villages, as well as the larger cities, youngsters flocked to the major centers of training to learn the game. Because of the specialized track required in order to acquire the skills of a professional banked track roller skater, the game could not successfully be adopted by schools and colleges although there were a few tracks available in later years where the novice might learn the art. Because of the arduous training program required to become a professional roller skater it was a real challenge to those who dared to try. This in itself is particularly an American trait and characteristic. Old world societies had for generations generally been drawn along strict lines of conduct. There were certain activities available for young men and girls did not participate. In America young ladies were not going to be held or bound by traditions of the past. With this new athletic activity there was a challenge for young ladies and a new world to conquer. This was an American attitude. To the American fans here was a form of competition that had the same appeal. It was something that whole families, for the first time, could watch with equal enjoyment. In the past the American male had tried to claim as his domain the popular forms of organized athletic competition of his day. But not with the banked track sport. There was even a question at times as to whether the men were more interested in watching the girls and all of the female fans appeared to have their handsome individual heroes of the banked track. No particular section of our society could lay any claim to being the sole admirer of the Roller Game. A cross section of American life sits in the stands. They come from every walk of life. The only thing they have in common is enthusiasm for the youngsters on the track. And it is fitting that this most American of athletic endeavors should gain widespread acceptance in Nations abroad. There has been an increasing tendency in recent years for the acceptance of American ideas among people all over the world. Perhaps through the exciting kinship that they feel for the fine young men and women who participate in the banked track game it will help bring everyone a little closer together.

Presidential Cup Playoff Action . . . .

NORTHERN HAWKS



NEW YORK BOMBERS

JUNE

1972

TEXAS OUTLAWS (Runner-Up)

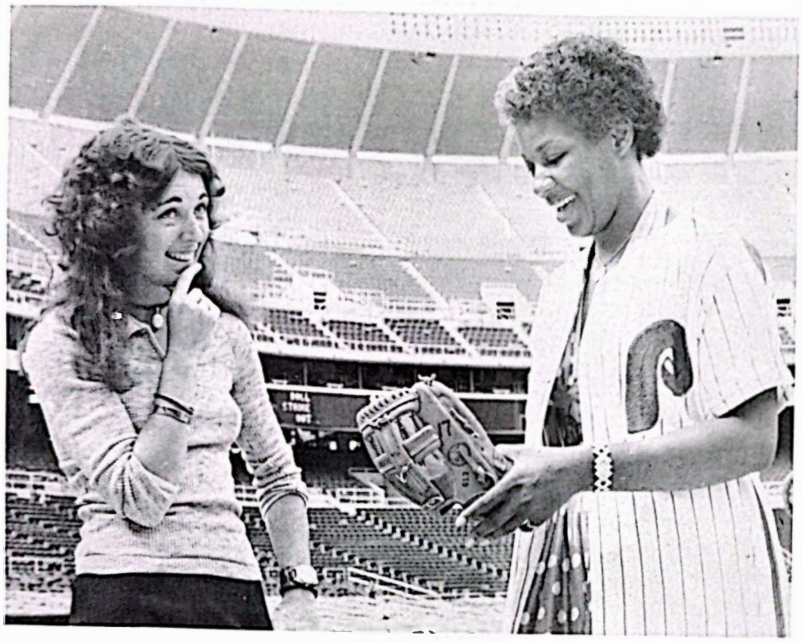
	Won	Lost
*WARRIORS	3	1
TEXAS	3	1
BOMBERS	2	2
HAWKS	0	4

* WARRIORS WON PLAYOFFS

take me out to the ball game!

WITH THE PHILLIES!

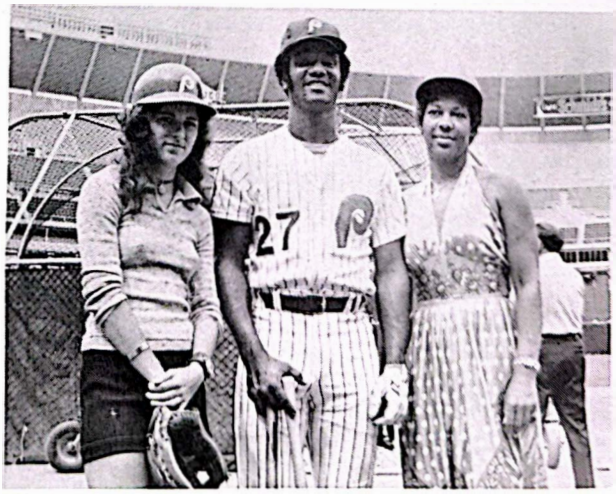
AT LEAST IT FITS



"Cindy . . . Do you know how to use it?" asks Ruberta.

"YOU BETTER BELIEVE IT"

CHOOSING UP SIDES!
Tommy Hutton and Deron Johnson
vs THE GIRLS



. . . BUT, THE GIRLS GET WILLIE MONTANEZ!

Match Races GUARANTEED ACTION

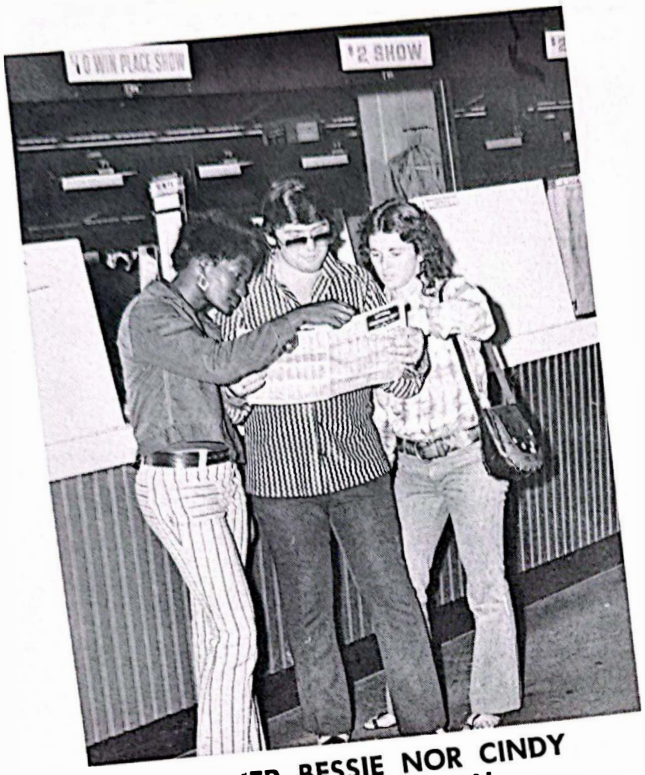
OFF TO A FLYING START!

OTIS HAS HIS HANDS FULL!

W H A M ! * ! : "*&!"

DANNY GETS HIS MOMENTS IN ALSO!

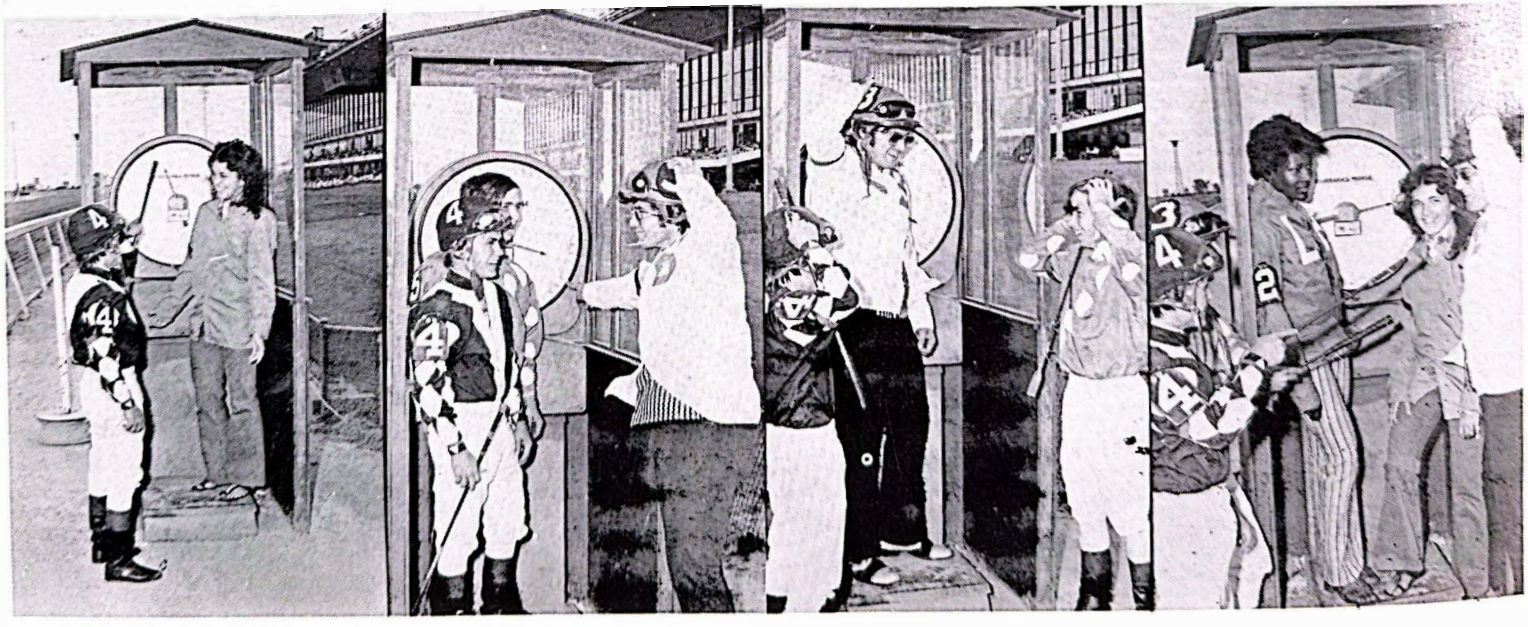
OFF TO THE RACES



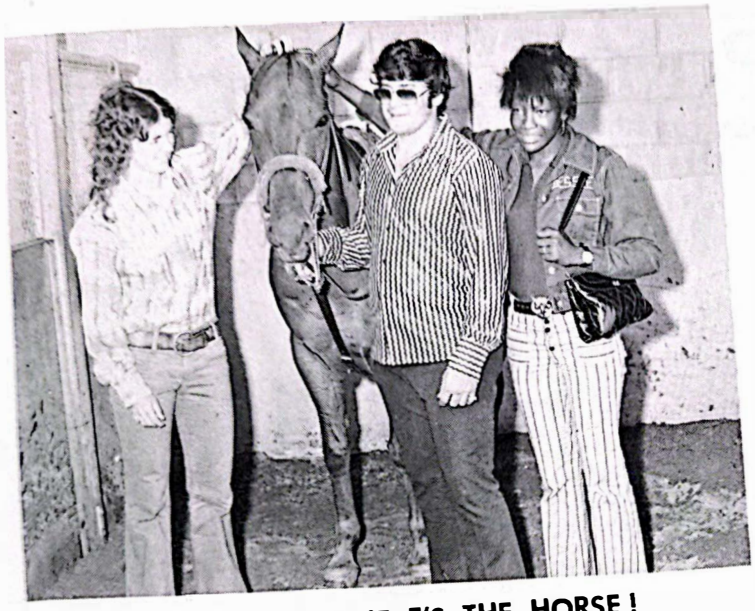
NEITHER BESSIE NOR CINDY COULD HELP BILL!

NOT EVEN THE JOCKEYS!

POST TIME!



A 250 POUND HANDICAP? OR BILL BROKE THE SCALE!



BILL SAYS, HERE'S THE HORSE!

. . . . . WHO'S GONNA RIDE?

TRY IT! YOU'LL LIKE IT!

Jockey Dave Liverman
helping William Nemeti
with a pair of skates!

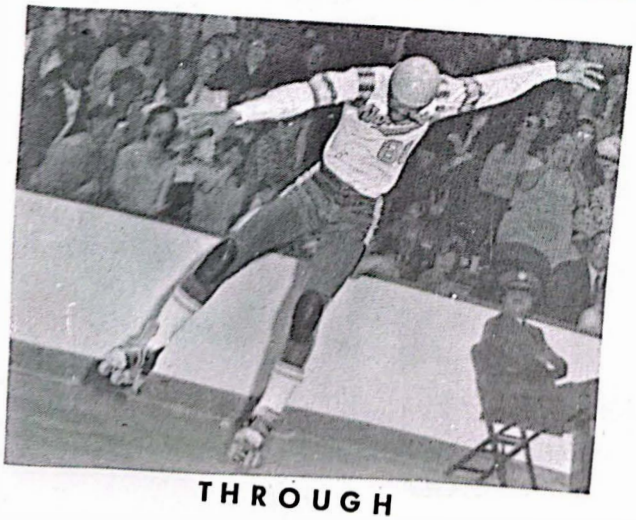
HERE COMES THE
LEAD JAMMER . . .
. . . . . OOPS, HORSE!

Butch...BUMPS & BASKETS

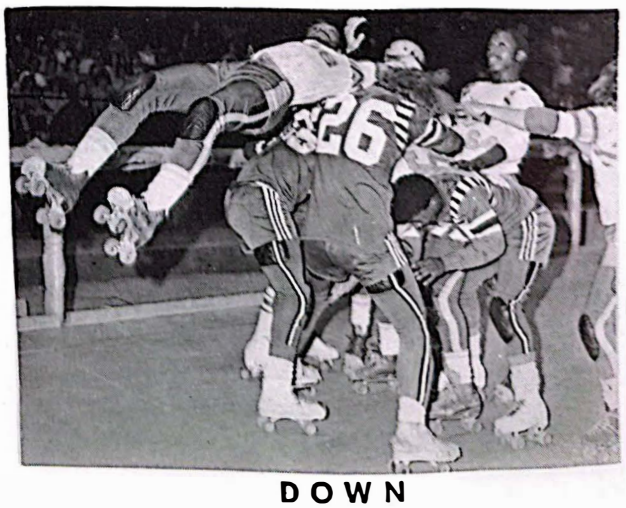
OVER

AROUND

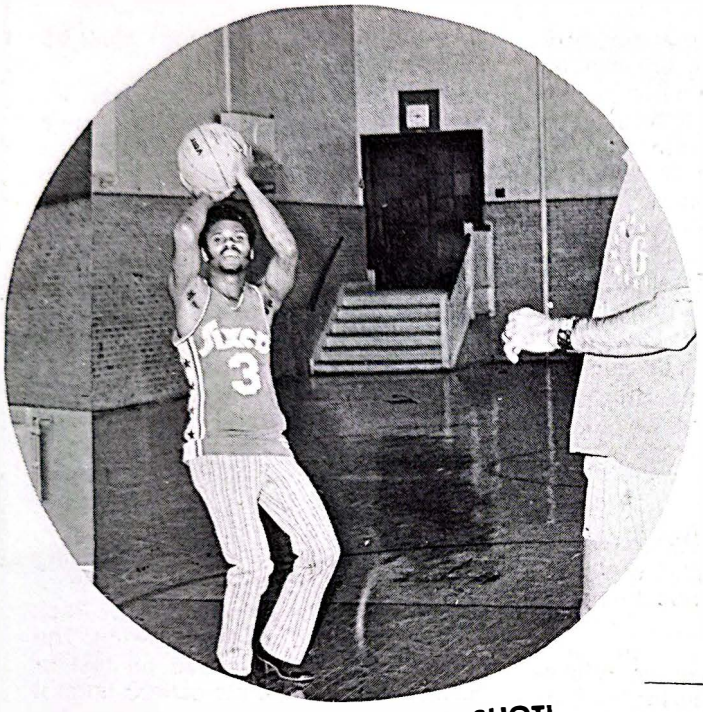
UNDER



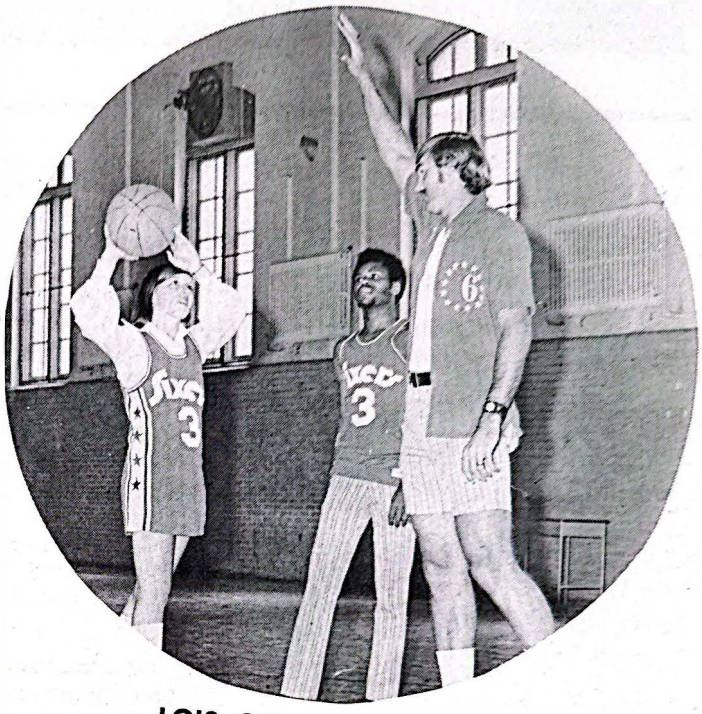
THROUGH



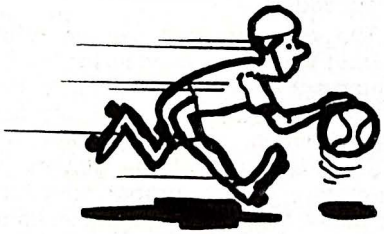
DOWN

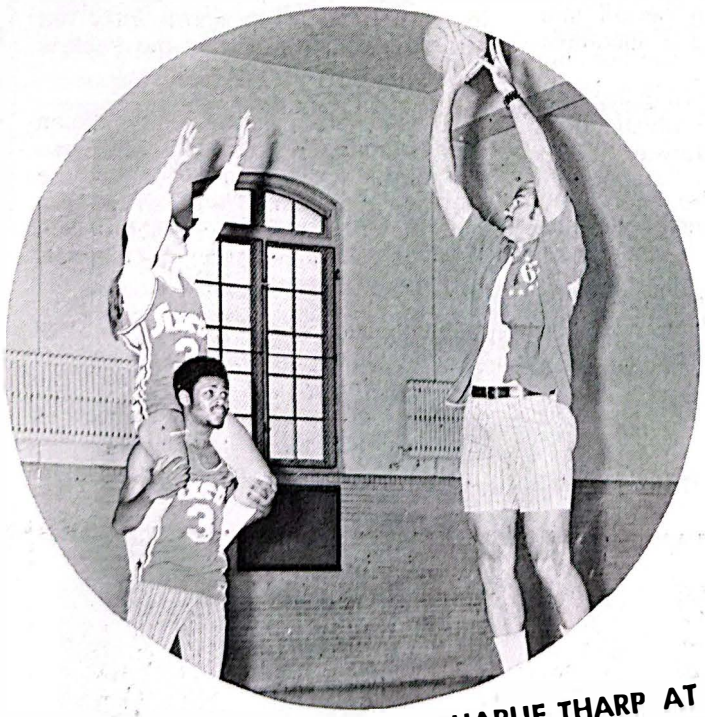


BUTCH LINES UP A SHOT!

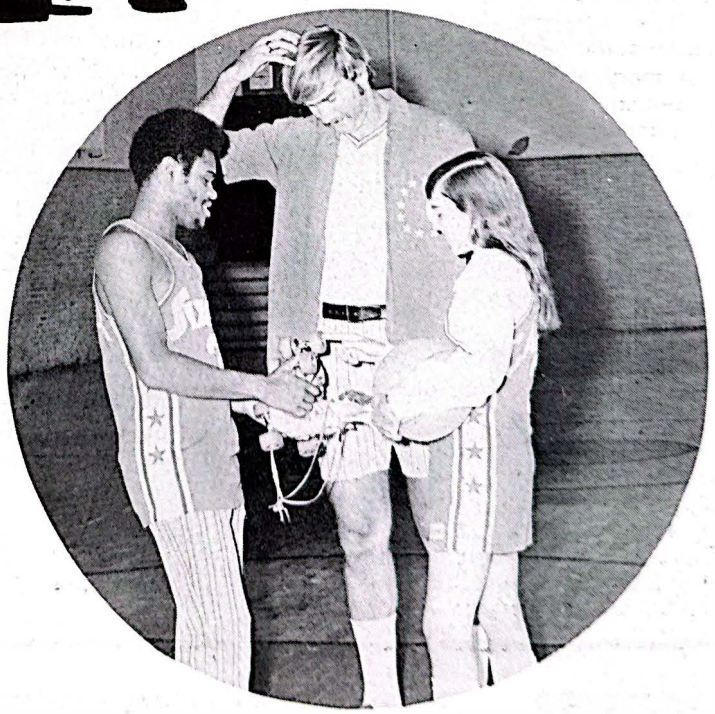


LOIS GETS THE REBOUND





BUT CHARLIE THARP AT 6'11"
GETS THE POINTS



. . . . . OR DOES HE?

official rules of the international roller league...

ARTICLE I

A. TEAMS

National Skating Derby Roller Games will be played between two teams composed of 5 men and 5 girls on each team.

B. TRACK

1. The track will be oval shape. It should be covered with tempered masonite in a natural finish. The outside edge of the track should be protected by a handrail made of heavy lumber with sturdy padded upright posts placed at intervals of approximately 10 feet.

A safety kick rail shall be fastened to the top of the track made of lumber bent to the curvature of the track. The track should be banked from the inside to the outside rail.

C. OFFICIALS

1. A minimum of one and a maximum of 3 officials shall be present in the infield at all times. If more than one official is present, one official will be designated as head referee and shall be responsible for the final decisions on rule interpretations during the course of the game.

2. A medical trainer or doctor must be present or immediately available at all times.

3. A game announcer or track-side commentator will be designated for each game.

4. A skate technician and/or track maintenance man shall be present or available at all times.

D. THE GAME

1. Each game shall be divided into 8 12-minute periods. The girls' teams will skate the first period, followed by the men's teams, and then the girls and the men will alternate for the remainder of the 8 skating periods. There will be a half-time intermission of at least 10 minutes between the 4th and 5th skating periods.

2. Overtime. In the event that the score is tied at the end of the 8th skating period, the girls will skate a five-minute overtime to break the tie. If the score is still tied, the men will skate an additional five-minute period. If the score is still tied, the game will go into the records as a tie. In Play-off or Championship games the girls and men will, however, continue to skate alternate five-minute periods until a period ends with one team in the lead.

Where time is limited by TV commitments or travel schedules, the game will end at the end of the regular skating period and if the score is tied it shall be entered into the record book as a tie.

3. The periods will be timed by an official game clock which shall run continuously except during timeouts.

4. Timeouts.

a. The referees may call an official timeout whenever needed for track or equipment repair, serious injury, track or crowd conditions or for any other reason which, in his judgment, may affect the safety of the players, the spectators, or the proper conduct of the game. Such timeouts will be limited to the duration of the emergency.

b. Coaches or captains or each team are permitted to call a maximum of 1 timeout in each skating period and these shall be limited to a maximum of 2 minutes each.

c. The clock will be started immediately upon the referee's whistle indicating that the jam is underway.

5. In World Series or Play-off Competition, by mutual agreement, periods will be 10 minutes each.

6. With 45 seconds or up to 20 seconds left in a period, the officials may call timeout until the Jam begins.

E. THE PACK

1. All skaters of both teams skating as a group around the track shall be termed the Pack.

2. The Pack shall be considered intact when one skater from each team is in alternate position in front of the Pack and when the Jammers are in their proper position at the rear of the Pack as follows:

Each team will be allowed two Jammers who will wear helmets to signify their eligibility as Jammers. When all four helmeted Jammers are at the rear of the Pack, the Jam Time will be started announced by a Referee's whistle and arm signal. If the Jammer loses his helmet accidentally, he is still eligible to score. If the Jammer deliberately discards his helmet, no points may be scored.

3. The team with the privilege of having the first skater in front of the rest of the skaters in the formation of the Pack shall be decided by the following: The team having been scored on last or having the most points scored upon it in the previous Jam, shall receive the first position. If an equal amount of points were scored in the preceding Jam, then the decision is made by the next preceding scoring Jam.

F. THE JAM

1. An attempt by one or more players from either team to score after the referee has signalled that the Pack is intact, shall be termed a Jam.

2. These skaters will have a maximum of 60 seconds in which to score, once the referee has officially signalled the start of the Jam. The time will be determined by the official scorer and it will be announced at regular intervals by the game announcer.

3. Conclusion of the Jam. A Jam shall be considered as ended when any of the following occurs:

a. When 60 seconds have elapsed as announced by the official timer.

b. When the lead Jammer falls or is

EXPULSION

NUMBER OF POINTS SCORED

TEAM TIME-OUT

SKATER INTO INFIELD

NO SCORE

JAM CALLED OFF

SLUGGING

knocked off his feet for 3 or more seconds.

c. When the lead Jammer skates into the infield or is blocked or falls off the track.

d. When halted by the referee's whistle or an official timeout.

e. When the lead Jammer places both hands on his hips.

f. Any official may end a Jam at any time at his own discretion whenever required for track or equipment repair, serious injury, track or crowd conditions or any other reason which, in his judgment, may affect the safety of players, spectators, or the proper conduct of the game.

ARTICLE II

SCORING

1. Roller Games points are scored when one or more Jammers circle the track within the 60-second time limit and pass one or more skaters of the opposing team who have remained in the Pack. One point is awarded for each skater thus passed, by each Jammer of each team.

2. If a team has skaters in the penalty box at the time an opposing Jammer passes all the remaining skaters of that team, each Jammer will be awarded 5 points for so passing.

3. A Jammer fouled on a Jam by an opposing blocker may be awarded a point for such an infraction.

4. If an opposing skater commits a foul on another skater of the Jammer's team and thus prevents the Jammer from scoring, the Jammer may be awarded points for such an infraction.

5. A blocker may be lapped on any single Jam any number of times by a Jammer and points recorded for each such time the blocker is passed within the 60-second time limit.

6. A defensive skater forced into the infield who attempts to better his position upon returning to the Pack will be considered as having been passed by the Jammer for a point.

7. Passing a fouled skater:

a. A fouled skater cannot be passed for a point unless he has sufficient time to recover and join the Pack.

b. A fouled skater who has been injured by such a foul cannot be passed for a point.

8. A skater with skate trouble cannot be passed for a point.

9. A Jammer forced off the track or knocked down may resume a jamming position providing he does not improve his position.

ARTICLE III

SUBSTITUTES

1. Reporting: A skater replacing a teammate must report to the official scorer unless the teammate is off the track because of accident or injury. The replacement must resume a position in the Pack.

2. An illegal substitution will be considered as a 6th skater on the track at any time and the team will be subject to a penalty.

3. In the event of skate trouble a team is allowed an immediate substitution.

4. No substitutions will be permitted during a Jam except in the event of skate trouble, accident or injury. Defensive skaters forced off the track or injured may not be replaced until they have been passed for one point by the Jammer.

ARTICLE IV

A. FINES

Officials may levy fines against individual players or teams for infractions of the rules which, in the judgment of the officials, do not warrant the calling of a minor or major penalty.

B. PENALTIES

1. Minor Penalties: A minor penalty shall require that the penalized skater spend one or two minutes in the penalty box which shall be placed immediately behind the team bench. Minor penalties may be called at the discretion of the officials for holding, illegal blocking, stalling, tripping, illegal use of the hands, unnecessary roughness, fighting, insubordination, unsportsmanlike conduct and similar offenses.

2. Major Penalties: A major penalty shall be 5 minutes in duration and may be called at the discretion of the officials for more serious, gross, and aggrevated offenses of the nature of those outlined in the preceding section.

3. Expulsion: A skater may be expelled from the game for the following: Deliberate or unnecessary physical contact with the officials or gross unsportsmanlike conduct or insubordination.

4. Automatic Expulsion: A player who accumulates a total of 12 or more minutes in the penalty box is automatically expelled from the game and the penalized team must send a skater to the penalty box for the time of the last penalty of the skater thus expelled.

5. A team with more than 5 members on the track at one time is subject to a penalty.

ARTICLE V

BLOCKING

1. A skater may not block with his feet or trip an opponent.

2. In a double block, the defensive skater may not grip hands.

3. At the discretion of the officials, other forms of illegal blocking may be called.

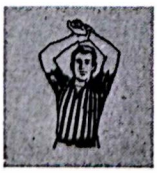
ARTICLE VI

PROTESTS

The coach or his designated replacement may enter a protest on the ruling of an official at any time during the progress of a game. Such a protest will be registered with the official scorer at the time and thus indicated on the official score sheet.

UNNECESSARY ROUGHNESS

OFFICIAL TIME-OUT

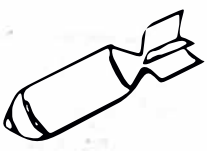

HOLDING

PUSHING

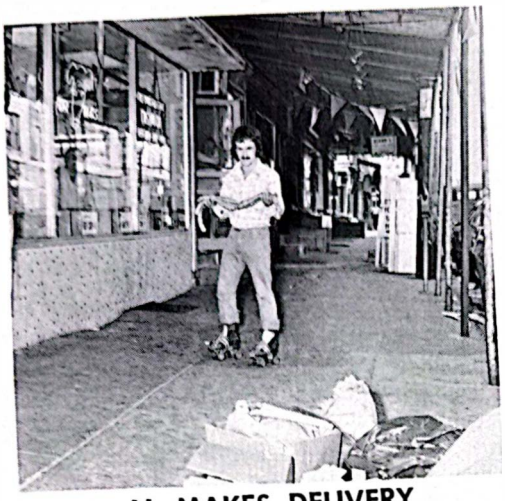
DELAYING THE GAME

KNEEING

TRIPPING



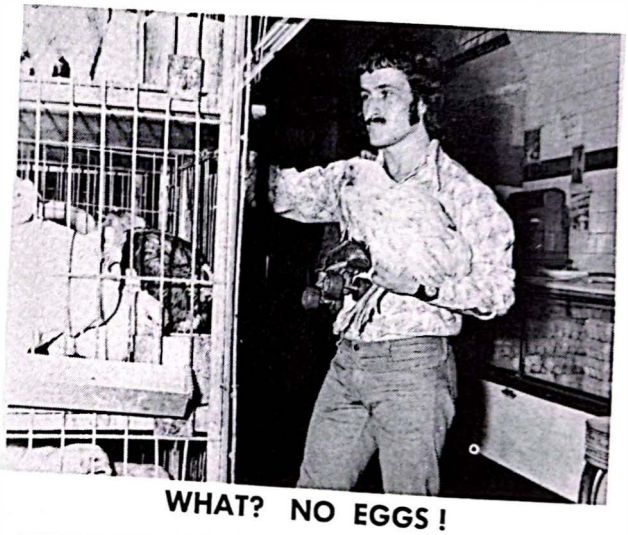
Al's Market



AL MAKES DELIVERY

HELPFUL HANDS KEEP CLEAR AS AL SWINGS

BRINGING HOME THE BACON!

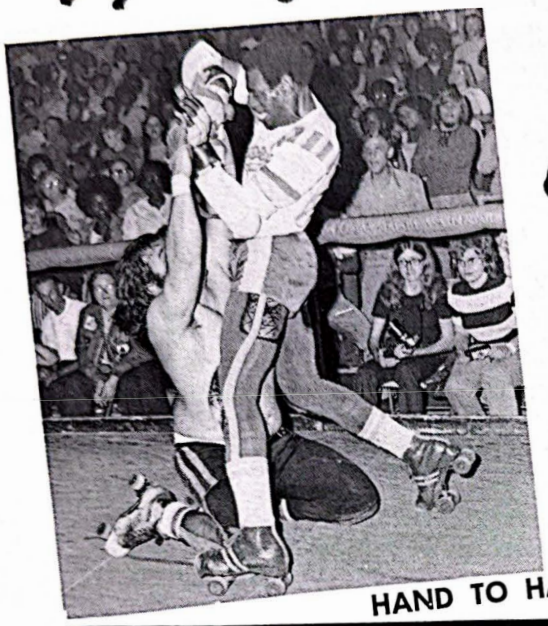


WHAT? NO EGGS!

I'D RATHER DO IT MYSELF!

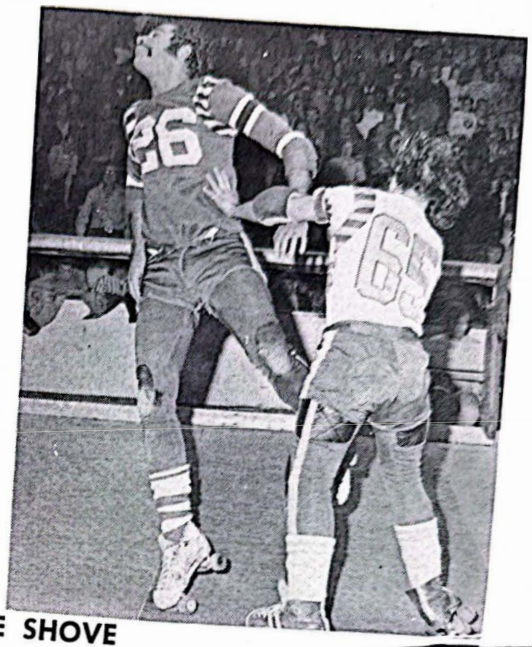
AL'S FIRST SALE!

Stopping and being



HAND TO HAND

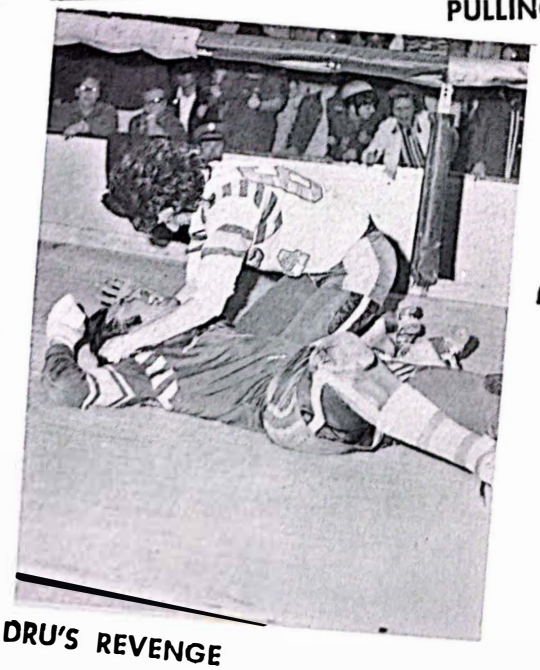
!



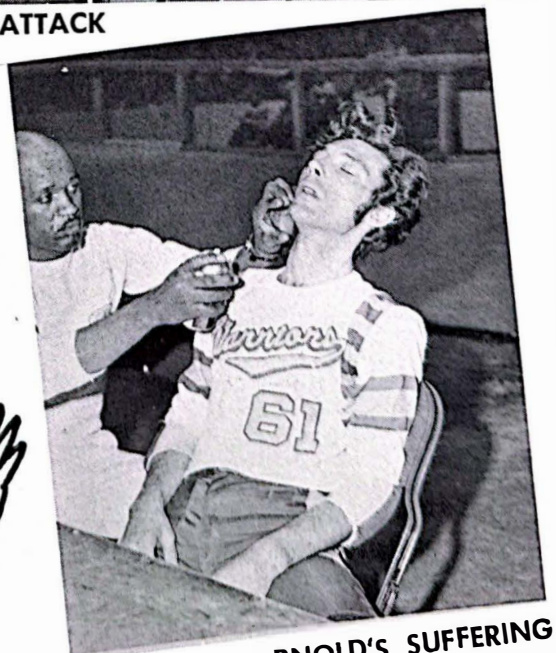
THE SHOVE

PULLING HAIR

MASS ATTACK



DRU'S REVENGE

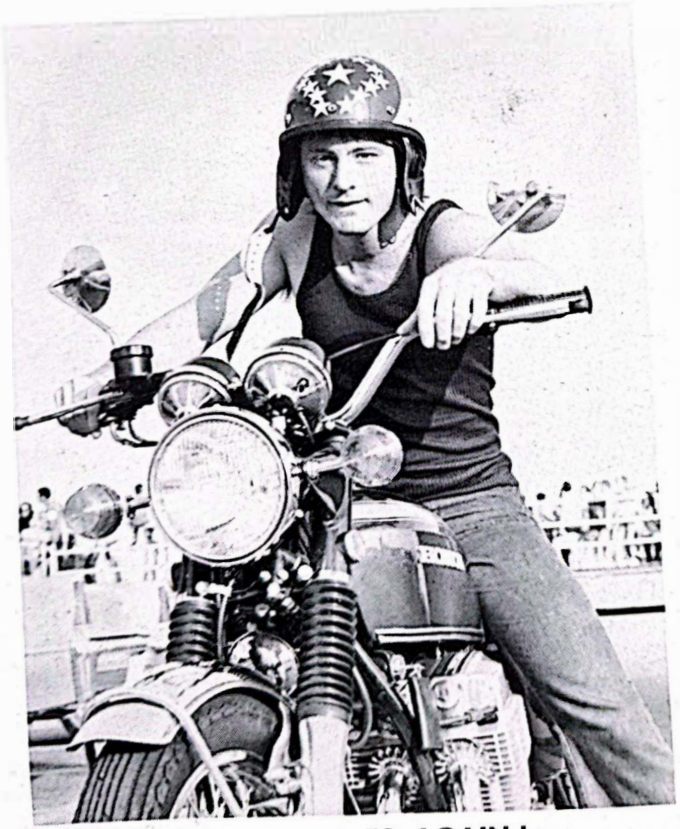


ARNOLD'S SUFFERING

Different things for (crossed out) people!

MARY LOU COLLECTS

JEFF HELPS

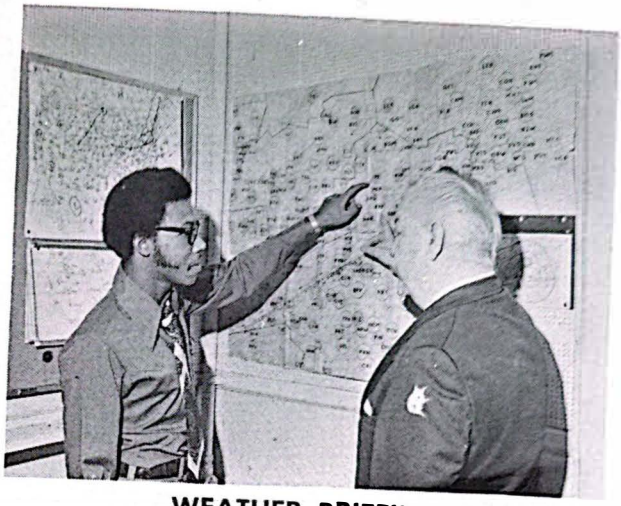


HARRY RIDES AGAIN!

YVONNE ANSWERS FAN MAIL

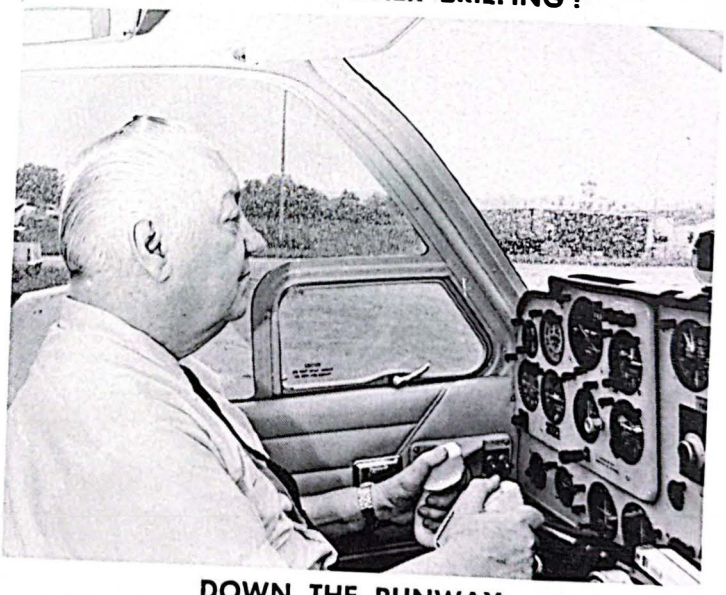
AND AN AIRPLANE FOR ELMER

ELMER ARRIVES



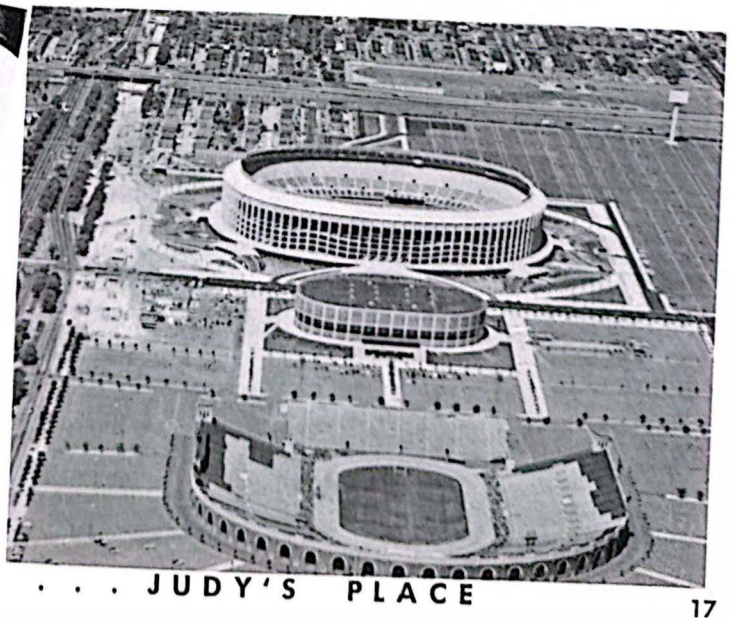
WEATHER BRIEFING !

Getting off the ground is the hardest!



DOWN THE RUNWAY

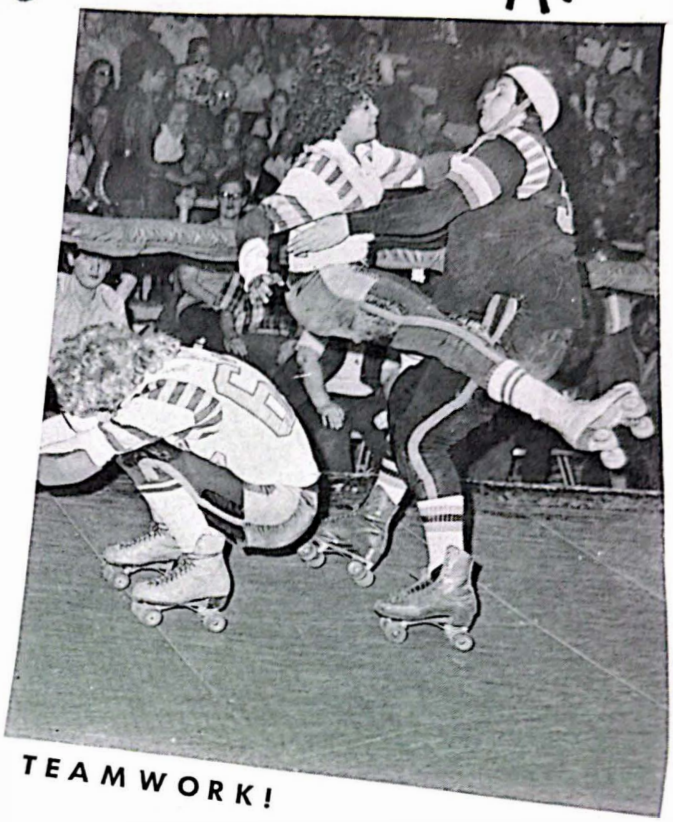
LOOKING DOWN AT . . .



. . . JUDY'S PLACE

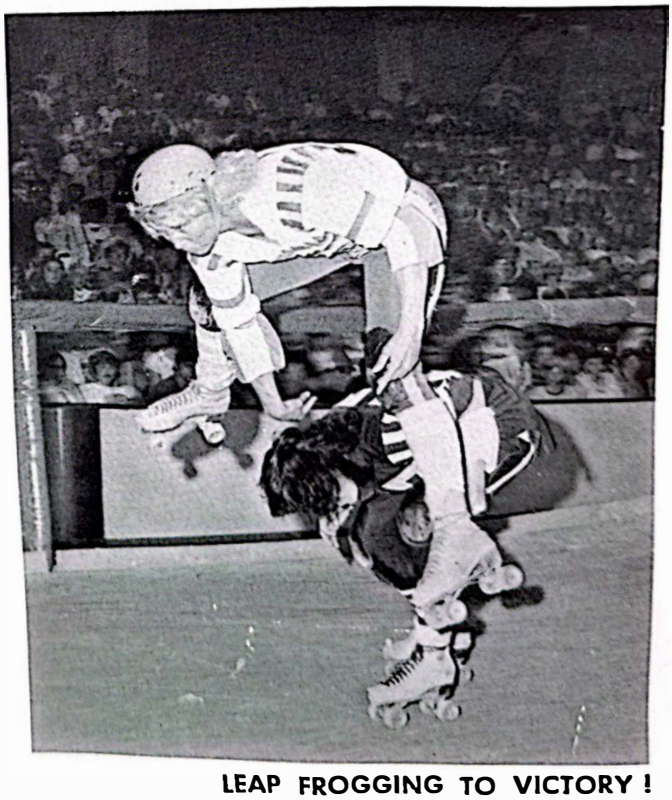
Scoring Action

HOPPING BY A KANGAROO



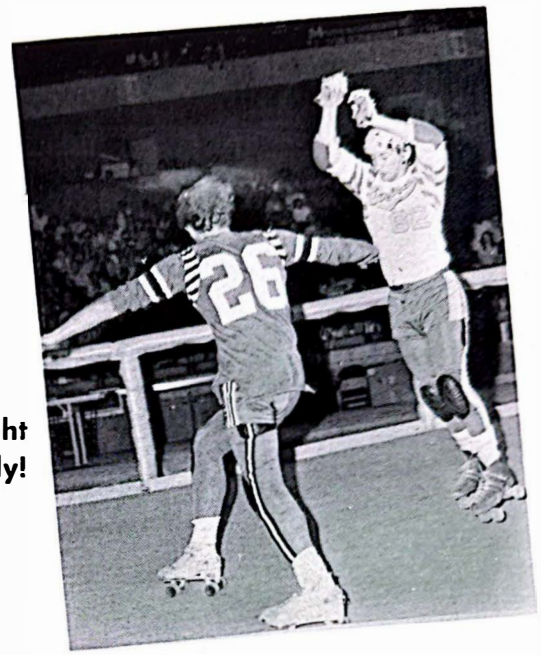
TEAMWORK!

LEAVING THEM BEHIND!



LEAP FROGGING TO VICTORY!

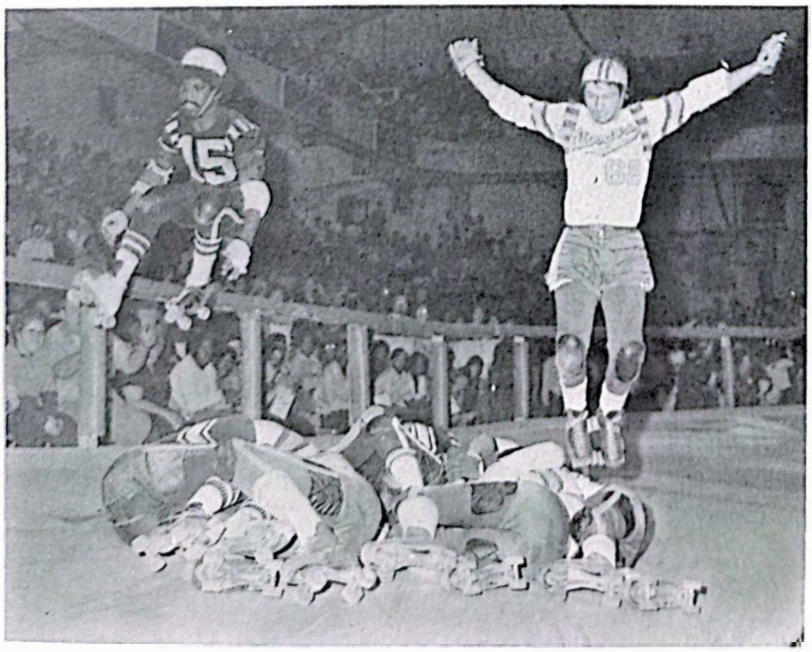
HAPPINESS IS ... HARD HITTING HARRY



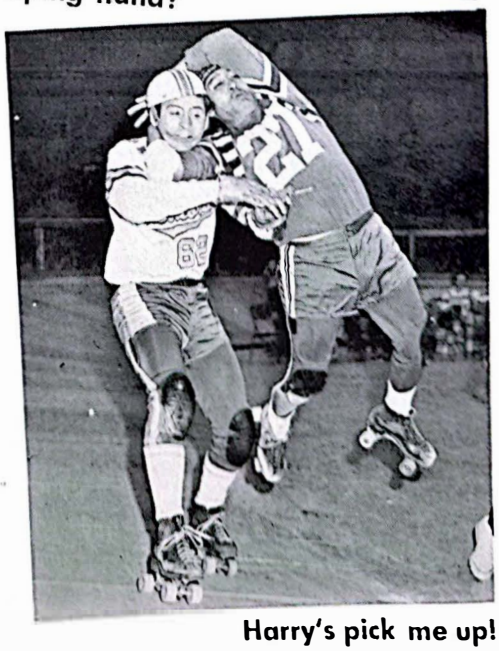
Pass on right side only!

OVER THE TOP FROM DOWN UNDER!

A helping hand?



I'M HARRY, COME FLY WITH ME



Harry's pick me up!

CRUISING WITH JIM & JUDY

"WELCOME ABOARD!"

THIS IS THE CAPTAIN SPEAKING !

I'M YOUR HOSTESS

HOIST THE ANCHOR !

COME BLOW YOUR HORN

JAMMING THE EASY WAY!

GOING HOME

HOPE YOU ENJOYED THE TRIP, FOLKS!

Cartoon Corner

. . . COLOR AND FILL-IN
THE MISSING NAMES !

"BIG O"
OTIS _____

"CHIEF"_____

"BUGS" _____

"TRICKY" (BIG NOSE)
DICK _____ .

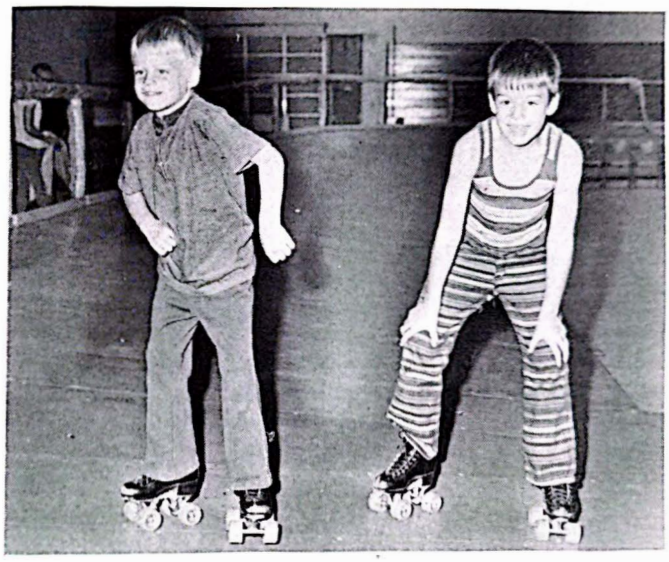
"MOO-MOOOO" THE COW

"BIG BEAR" _____

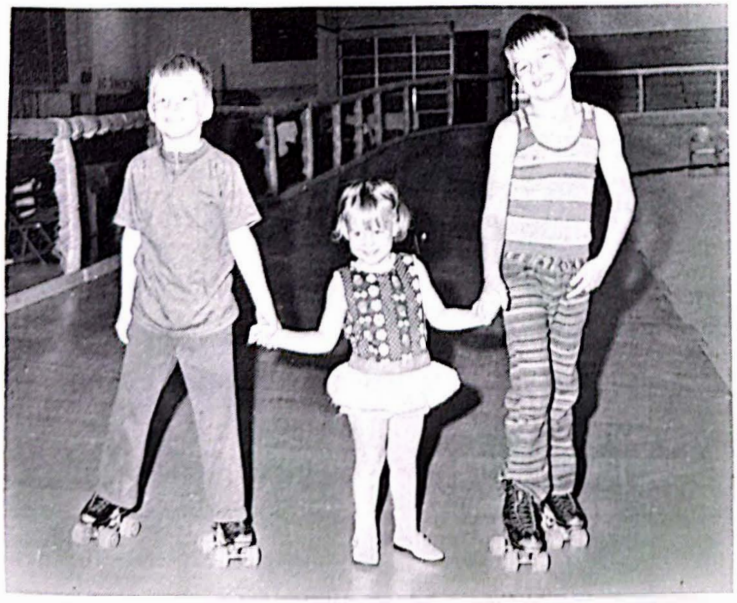
HARRY "THE RABBIT" _____

"PRETTY" JUDY _____

LOOK WHO'S WEARING THE SKATES
IN THIS FAMILY



IAN & SEAN . . . A NEW BOYS' TEAM.



OOPS . . . LET'S NOT FORGET ALI SHANA

THE BOYS GET A WELL DONE
FROM THEIR PRETTY MOM.

STATISTICS

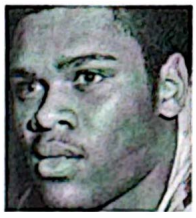
BOYS

BUDDY ATKINSON, JR.
Born June 26 in Los Angeles
Height: 6'; Weight: 235; Blue eyes
Favorite food: Mexican
Hobby: photography
Dislikes: being taken advantage of.

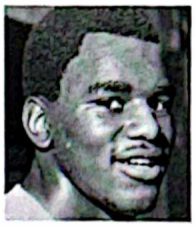
AL CANDELORO
Born July 10 in Abruzzi, Italy
Height: 5'3"; Weight: 140; Brown eyes
Favorite food: lasagna
Hobby: cooking

WILLIAM CROAK
Born October 30
Height: 5'9"; Weight: 210.
Brown eyes.
Favorite foods: Steak, roast chicken.
Hobbies include: bike & horse riding.
Dislikes: wet uniforms.

JEFFREY HART
Born October 21 in Philadelphia
Height: 5'9"; Weight: 120;
Brown eyes
Favorite food: everything
Hobby: bowling.
Dislikes: people who think they know everything.



BUTCH McCRAE
Born December 19 in Philadelphia.
Height: 5'11"; Weight: 159.
Light Brown eyes.
Favorite food: Soul Food.
Hobby is bowling.
Dislikes: answering questions.



ROGER McLEOD
Born August 8 in North Carolina
Height: 6'½"; Weight: 155;
Brown eyes
Favorite food: Soul Foods.
Hobbies include: basketball, football, and girls.
Dislikes: swimming.

HARRY MORGAN
Born August 28 in Wilkes-Barre, Pa.
Height: 5'7"; Weight: 155;
Brown eyes
Favorite foods: steak and potatoes
Hobbies include: bikes, stocks, money, and girls.
Dislikes: high class people.

GIRLS

JUDITH LYNN ARNOLD
Born August 6 in San Francisco
Height: 5'7"; Weight: 140; Blue eyes
Favorite foods: steak and potatoes
Hobby: raising dogs

LYNN CONGLETON
Born March 24 in Philadelphia
Height: 5'6"; Weight: 130; Brown eyes
Favorite food: turkey.
Hobby: bowling.

LOIS DECKER
Born Sept. 13 in Philadelphia.
Height: 5'4"; Weight 110; Brown eyes
Favorite foods are steak, roast beef.
Hobbies include: swimming, painting, bike riding, taking pictures.
Dislikes: wet uniforms, shoes.

BESSIE GONZALEZ
Born November 8 in South Carolina.
Height: 5'8"; Weight: 147; Block eyes
Favorite food: Soul Food.
Hobbies include: swimming and bike riding.
Dislikes: wet uniforms.

MARY LOU HESS
Born February 26 in Reading, Pa.
Height: 5'4"; Weight: 120; Green eyes
Favorite food: steak
Hobbies include: swimming & riding
Dislikes: people who don't mind their own business.

IRENE JETER
Born January 24 in Philadelphia.
Brown eyes. Art School.
Dislikes: Injuries of any kind.

RUBERTA MITCHELL
Born June 30 in Mobile, Alabama
Height: 5'8"; Weight: 140; Brown eyes
Favorite food: roast beef
Hobbies include: dancing and designing clothes.

TONY NICHOLS
Born September 12 in Roanoke, Va.
Height: 5'9"; Weight: 140; Blue eyes
Favorite food: Spanish.
Hobbies include: riding ond hunting.
Dislikes: talking too much.

ARNOLD SCHOEN
Born August 16 in Bristol, Pa.
Height: 5'11"; Weight: 147
Green eyes
Favorite food: you name it.
Hobbies include: dancing, model railroods.
Dislikes: egotism.

JAMES TROTTER
Born August 14 in Montgomery, Ala.
Height: 5'11"; Weight: 170
Brown eyes
Favorite food: fish
Hobby: basketball
Dislikes: people who are dishonest.

OTIS WILLIAMS
Born April 18 in Flint, Michigan
Height: 6'; Weight 185; Brown eyes
Favorite foods: spaghetti and steaks.
Hobbies include: baseball & bowling

CYNTHIA LYNN OGBIN
Born Janudry 1 in Salem, N. J.
Height: 5'4"; Weight: 115; Brown eyes
Favorite foods: Tacos, spaghetti.
Hobbies include: music, bike riding.
Dislikes: egotistical people, boredom.

YVONNE RIGGINS
Born August 1 in Philadelphia.
Height: 5'; Weight: 98; Brown eyes
Favorite food: lobster
Hobbies include: swimming, tennis

DRU SCOTT
Born September 12 in Pasadena
Height: 5'10"; Weight: 125; Hazel eyes
Favorite food: Mexican
Hobbies include: cooking, travel.
Dislikes: jealousy.

SUE WARREN
Born Nov. 22 in Hollywood, Florida.
Height: 5'8"; Weight: 145; Hazel eyes
Favorite foods: steak, chicken
Hobbies include: water skiing & tennis
Dislikes: Phony people.

CREDITS... WE . . . THE WARRIORS

"ACTION & STUFF"

THE WARRIORS WISH TO EXTEND THEIR THANKS TO THE FOLLOWING FOR THEIR COOPERATION TOWARD THE COMPILING OF THIS ANNUAL . . . . . .

ST. CHARLES SEMINARY, 76'ERS & CHARLIE THARP, RELIABLE MEAT MARKET, PAT'S STEAKS, VETERANS' STADIUM, THE PHILLIES, TOMMY HUTTON, DERON JOHNSON, WILLIE MONTANEZ, LIBERTY BELL RACE TRACK, AND JOCKEYS DAVE LIVERMAN AND WILLIAM NEMETI.

Photos: Michael Marinelli & Associates

Printed by: Community Press

Layout & Copy: Ed Derian & John Denlinger

Cartoons by: Matt Graeber

Autographs

Warriors - May, 1971

Standing: MILLIGAN, MORGAN, MILLER, WILLIAMS, McCRAE, BROWN, GANDOLFO, TROTTER, Gen. Mgr. BUDDY ATKINSON
Seated: RIGGINS, McBRIDE, CONGLETON, SCOTT, HESS, TRAVINO, Capt. JUDY ARNOLD, OGBIN, MITCHELL